

Carlos Carpe

Story Artist

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EXPERIENCE

Story Artist (Feature Film) | “La boda de mi novia” (2025-2026)

- Responsible for storyboard development for the feature film, collaborating closely with the director on visual storytelling.
- Provided on-set technical and directorial support; coordinated background talent, assembly, and team logistics in an agile production.
- Resolved on-set challenges in real-time via creative improvisation, immediate camera blocking, and technical troubleshooting.

Director & Story Artist | Dual View Films (2026 - Present)

- Spearhead narrative and visual development (storyboarding) for original short films, commercial projects, and music videos.
- Direct visual staging and crew during production, ensuring visual coherence from the initial pitch to the final cut.
- Manage the full production lifecycle—including pre-production, location scouting and casting—while providing real-time on-set technical troubleshooting to ensure high-quality results in agile production environments.

Story Artist (Freelance) | “-SUGARS +REALES” Commercial (2026)

- Developed comprehensive storyboards based on the technical script provided by the agency.
- Successfully met tight deadlines, ensuring high visual quality and timely delivery.
- Collaborated closely with the production team to ensure the campaign’s messaging was effectively reflected in the visual staging.

EDUCATION

Master in Story Art | U-TAD - Centro Universitario de Tecnología y Arte Digital

- 2023 - 2024 | Madrid, Spain

Concept Art and Audiovisual Project Production | rgb Formación

- 2026 | Murcia, Spain

Higher Diploma in 3D Animation, Games, and Interactive Environments | Escuela Superior Internacional de Diseño

- 2021 - 2023 | Murcia, Spain

SKILLS

- Expertise in storyboarding and animatics for both animation and live-action projects.
- Team leadership, set management, and strategic problem-solving under pressure.
- Comprehensive understanding of technical and narrative pipelines.
- Accurate realization of creative intent and the director’s vision.
- Cross-departmental collaboration to elevate storytelling.

Software: Photoshop, Storyboard Pro, Premiere Pro, After Effects, TVPaint